



Technische  
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# Monitoring of Workload Arrival Functions for Mixed-Criticality Systems

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# Requirement of Safety Standard IEC61508

IEC61508:

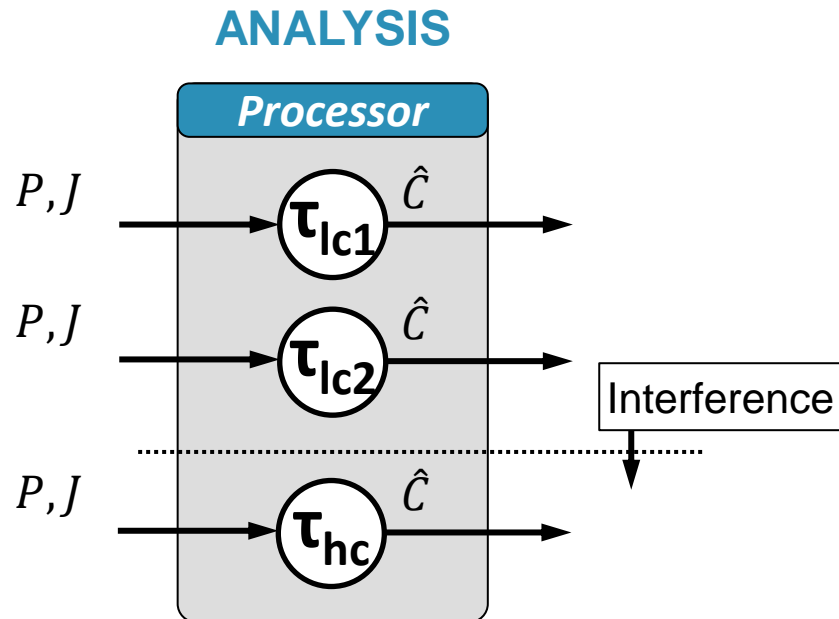
“For a [...] **system** that implements [...] functions of **different safety** [...] **levels, unless** it can be shown there is **sufficient independence** [...], the requirements applicable to the **highest relevant safety** integrity **level shall apply** [...].”

What is  
**sufficient independence**  
?

IEC61508:

“the **probability of a dependent failure** between the non-safety related and safety-related parts is **sufficiently low**”

# Mixed-Criticality and Sufficient Independence

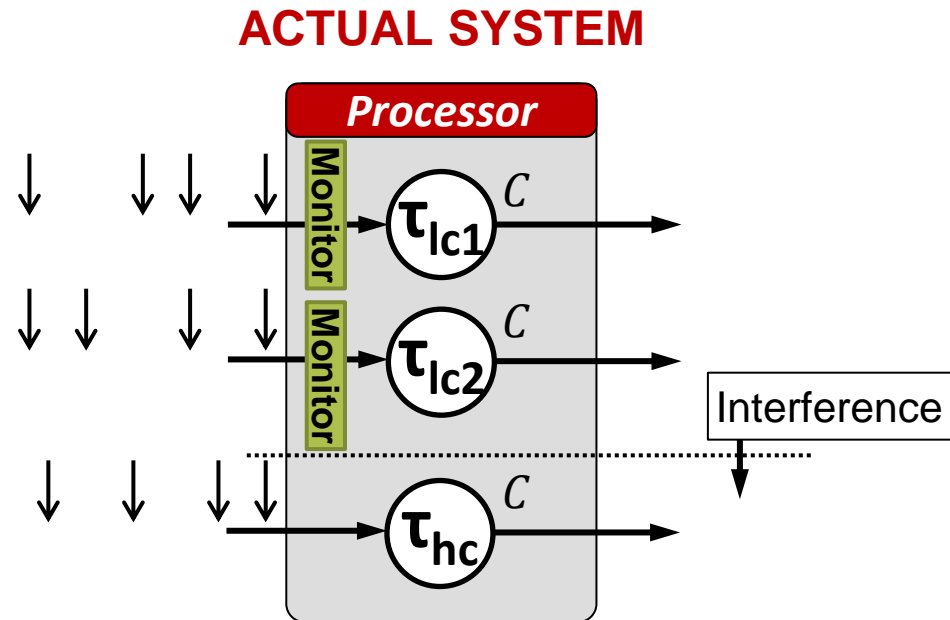


- Tasks of **different safety-criticality**
- Specification of activation pattern and WCET
- Timing analysis yields **maximum interference** from low to high criticality
- For certification of  $\tau_{hc}$  only the **cumulative interference of higher priorities** is relevant
- Interference from untrusted (i.e. low criticality) tasks must not exceed analysis bounds  
→ **Enforcement**

# Mixed-Criticality and Sufficient Independence

- Actual execution times
- Enforcement through **execution time monitors**
- Traces
- Enforcement through **activation pattern monitors** (e.g. [Wrege96], [Lampka11], [Neukirchner12])
- **Enforced Interference**

$$I_{lc}(\Delta t) = \hat{C}_{lc1} * \left\lceil \frac{\Delta t + J_{lc1}}{P_{lc1}} \right\rceil + \hat{C}_{lc2} * \left\lceil \frac{\Delta t + J_{lc2}}{P_{lc2}} \right\rceil$$



# Mixed-Criticality and Sufficient Independence

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- **Traces**

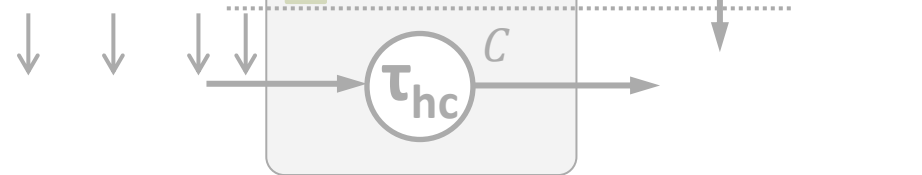
ACTUAL SYSTEM

Processor

**This monitoring is overly restrictive because the interference among low-criticality tasks is also enforced.**

- **Enforced Interference**

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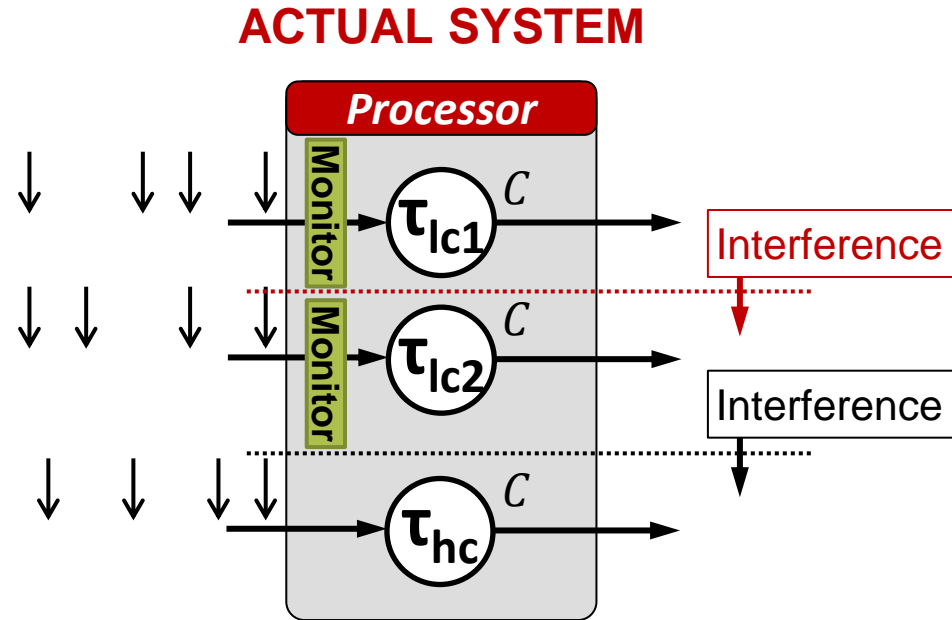
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- **Over-enforces** if low criticality tasks (typically) do **not** experience **worst-case simultaneously** (e.g. uncorrelated sporadic tasks)



# Outline

- Modelling workload of arbitrarily activated tasks
- Monitoring of workload-arrival functions
  - Checking traces
  - Achieving constant runtime overhead
- Evaluation

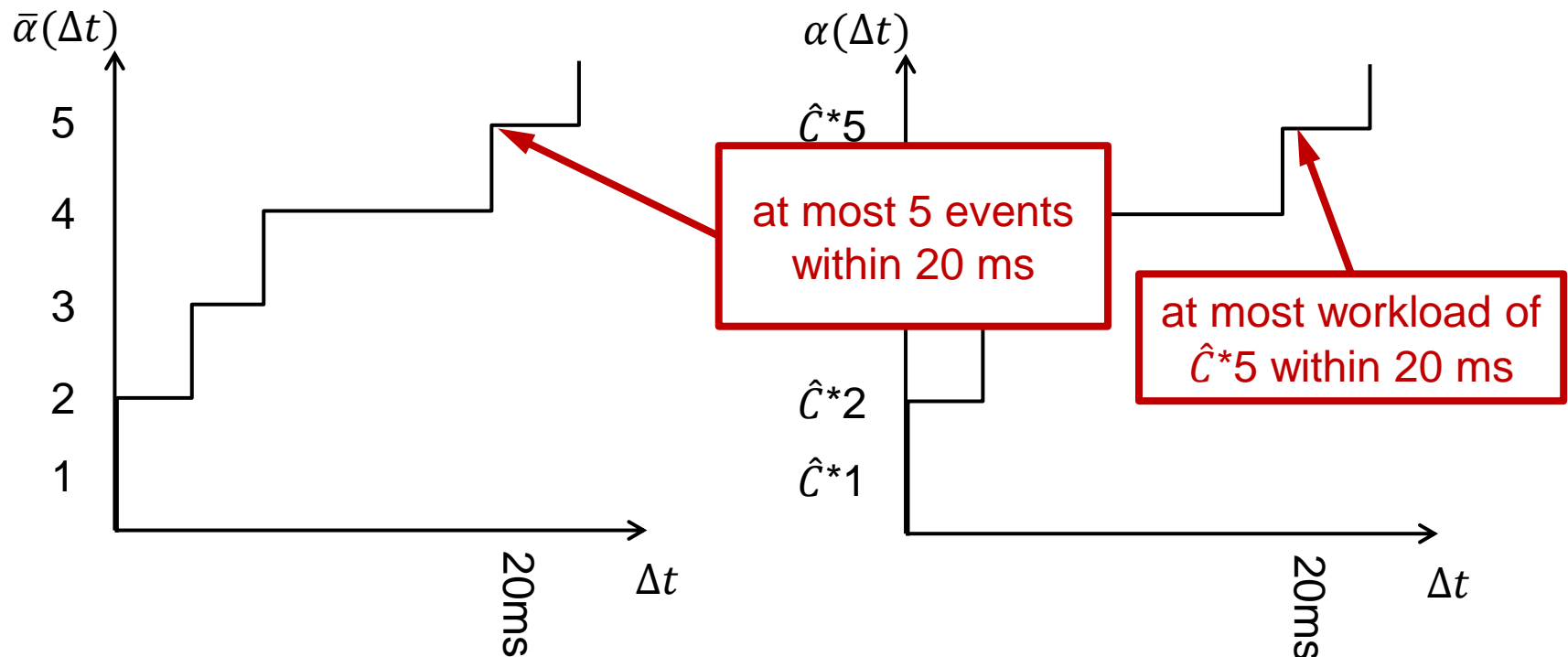
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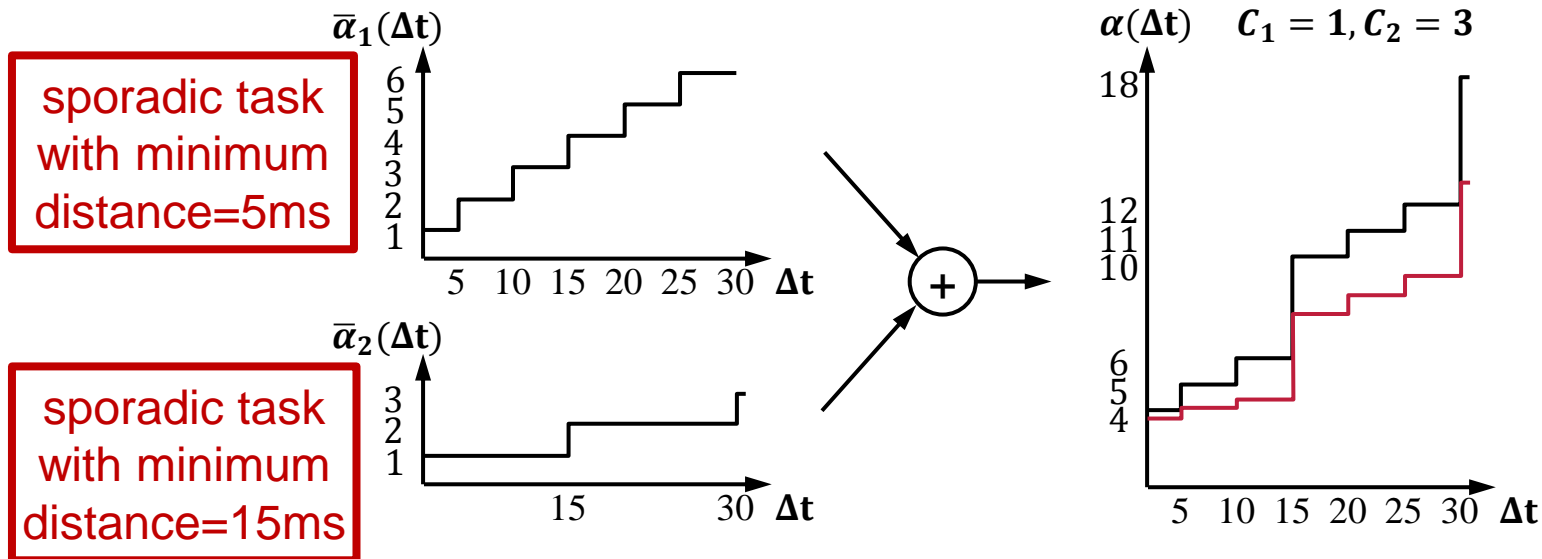
# Modelling Arbitrary Activation Patterns

- **Event-arrival functions** specify the maximum number of events that may occur in a time-interval of size  $\Delta t$
- **Workload-arrival functions (WAF)** specify the maximum workload that may be requested in a time-interval of size  $\Delta t$



# Workload-arrival functions for multiple tasks

- The **maximum interference** a task may have on lower priorities in a time interval  $\Delta t$  is given through its **WAF**
- **Sum of WAFs** of group of tasks is the maximum interference through the **group**
- Can encode **interference** from **correlated activations** (group WAF smaller than sum of individual WAFs)

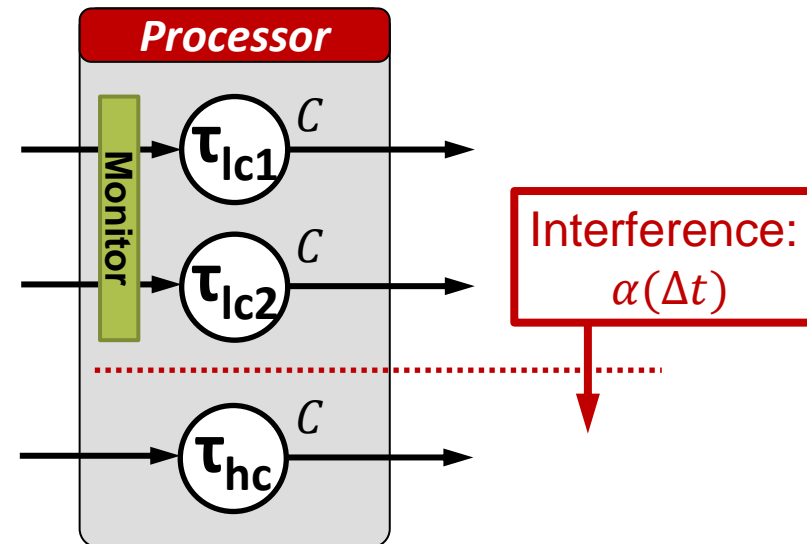


# Outline

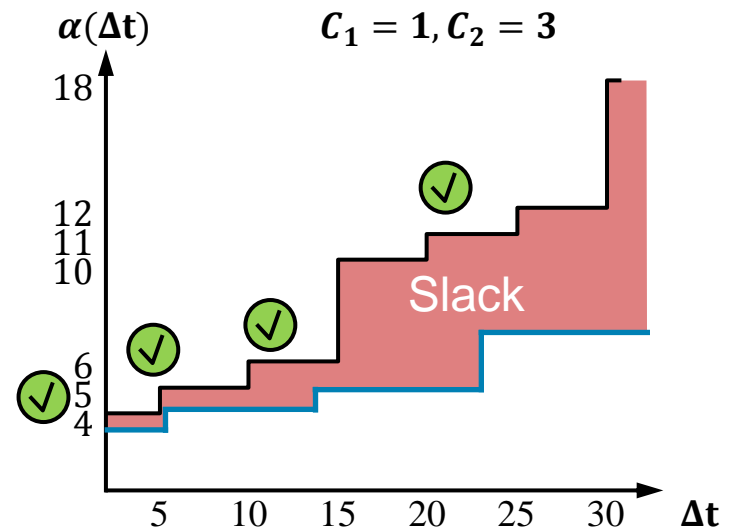
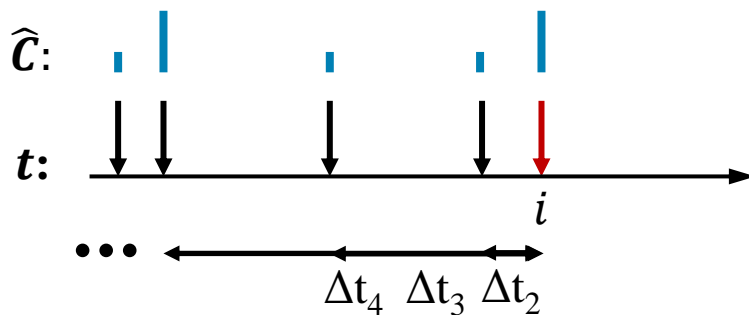
- Modelling workload of arbitrarily activated tasks
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# Monitoring Workload-arrival functions for multiple tasks

- **One monitor per** group of tasks of the same **criticality level**
- Monitor enforces workload-arrival function for group
- Monitored task may **exceed own budget at cost of another** in the group
  - **Relevant for sporadic tasks** that rarely reach worst-case
- **Enforced Interference** on lower priorities:  
 $I_{lc}(\Delta t) = \alpha(\Delta t)$



# Satisfaction of Workload-Arrival Functions



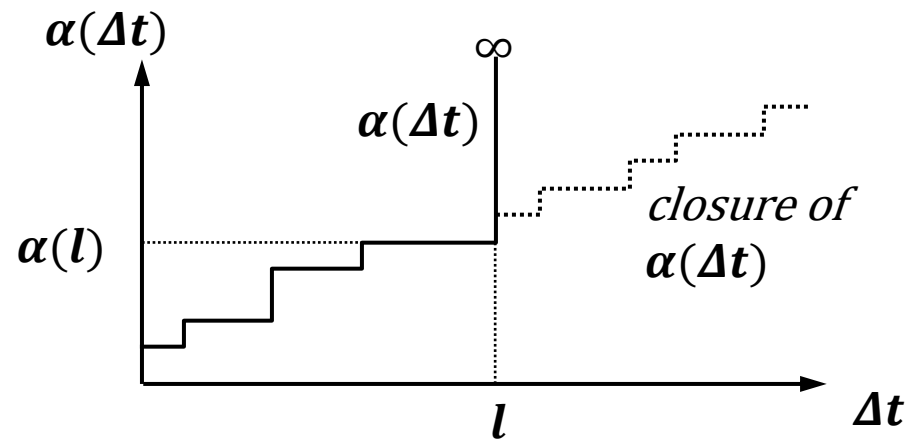
- **Satisfaction check** for new event:

$$\forall j \leq i: \sum_{l=0}^j \sigma^c(l) \leq \alpha(\sigma^t(i) - \sigma^t(i-l))$$

- **Complexity depends** on **trace length**  $i$

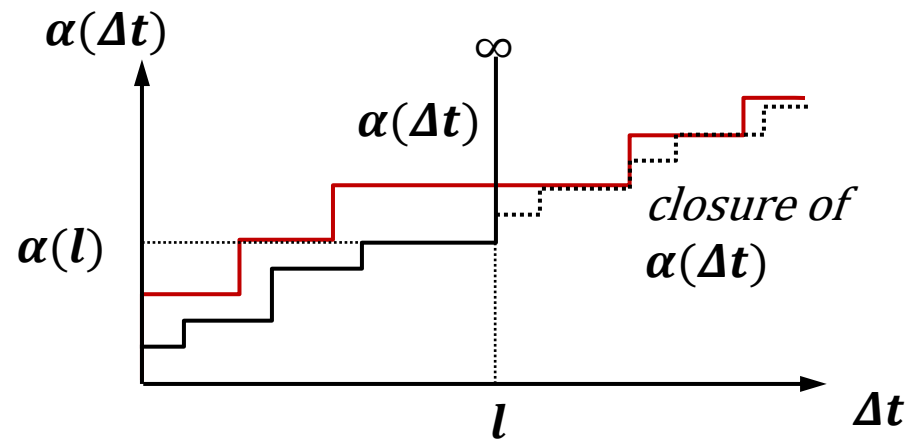
# Achieving Constant Runtime Overhead

- **Limited arrival function** can be checked with **constant overhead** because everything beyond  $l$  is trivially satisfied
- Network Calculus [LeBoudec01]:  
„It is **equivalent** whether a trace is **constrained** through any wide-sense increasing **arrival function** or through the corresponding **sub-additive closure**.“
- Sub-additive closure is the largest sub-additive function smaller than a given arrival function



# Achieving Constant Runtime Overhead

- Any **sub-additive closure** can be checked at **constant time** with complexity  $\mathcal{O}(l)$
- **Arbitrary WAF** can be **conservatively monitored** with sub-additive closure smaller than the WAF
- **Memory complexity** is **bounded through discretization** of **workload** and monitoring according to inverse WAF



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# Evaluation

- **Implementation** in MicroC/OS-II on **Cortex-M3**
- Comparison: **Individual vs. Group Monitoring**

## Evaluation of Slack Reclamation:

- Specified task set with sporadic activation
- Specified WAF/ Individual event-arrival functions
- **Number of violations** for individual vs. group monitoring

# Evaluation of Slack Reclamation

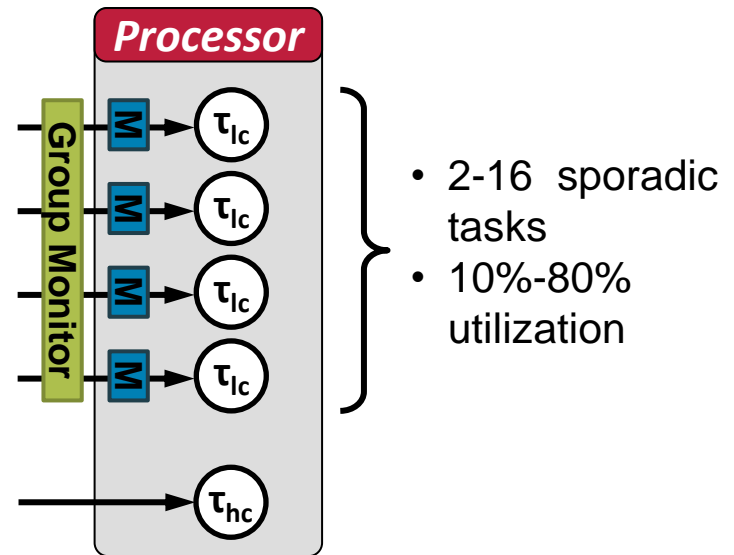
- **Individual** vs. **Group Monitoring** of sporadic tasks
- Metric:
  - **Relative number of violations:**  
*violations group/violations individual*

## Investigated parameters:

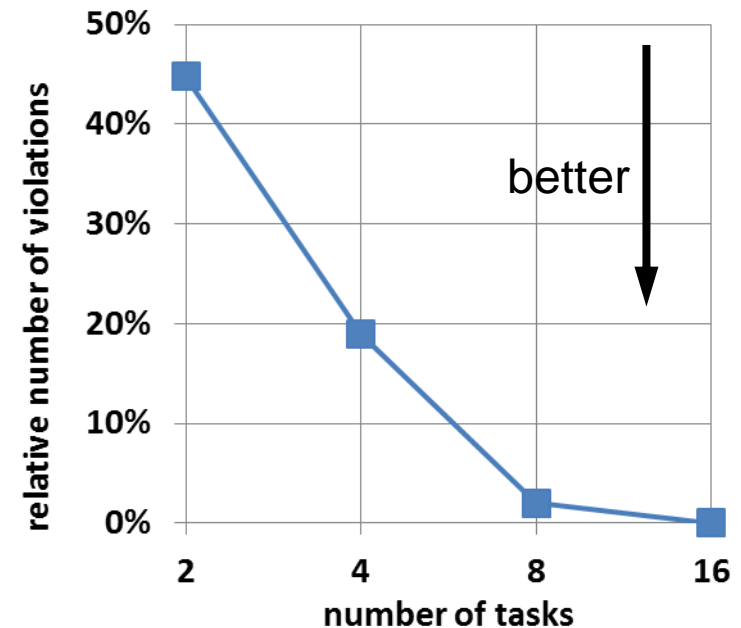
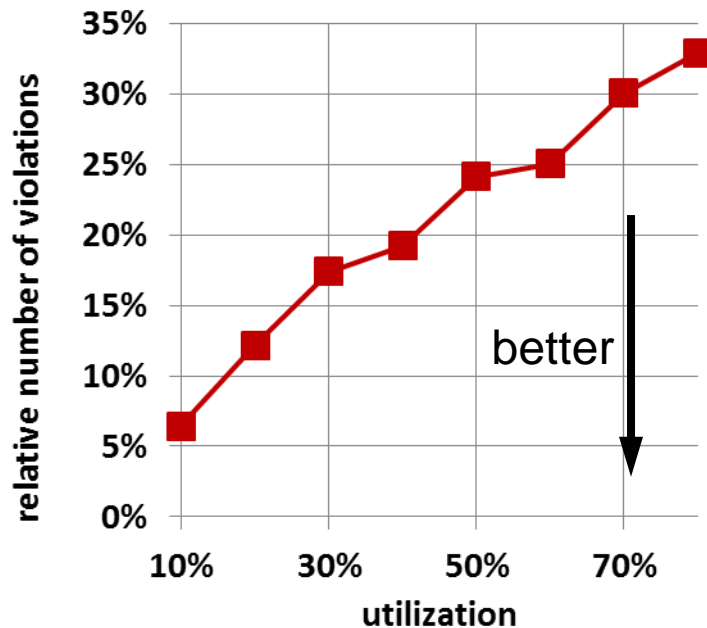
- total **number of tasks**
- **utilization** through sporadic tasks

## Testcase Generation:

- **Random execution time** in [1ms,5ms]
- **Sporadic act.** randomly with **mean inter-arrival** rate (uniform distribution over  $[0, 2 \cdot d_{\text{mean}}]$ )
- **Group WAF equal** to sum of **individual WAFs** → no correlation



# Evaluation of Slack Reclamation



- **Reduction** of number of **violations** by **3x – 15x** over different util.
- low sporadic load → correlation less probable
- **Reduction** of number of **violations** of at least **2x** over different task num.
- more tasks → correlation less probable

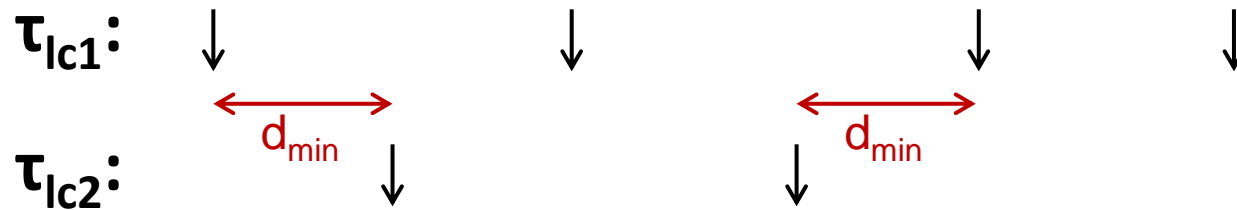
# Evaluation of Activation Correlations

## Evaluation of Activation Correlation:

- What is the benefit if task activations are not independent?

## Correlation:

An activation of one task must have a minimum distance to that of another



For a **given trace with activation correlation**,  
what is the **tightest monitor configuration** that triggers **no exception**?

# Evaluation of Correlated Sporadic Activations

- Specified task set with sporadic activation
- Minimum distance between activations in the group

- **Enforced Interference** of **Individual** vs. **Group** monitoring
- Record tightest configuration from trace
- **Interference** permitted by **ind. monitors**:

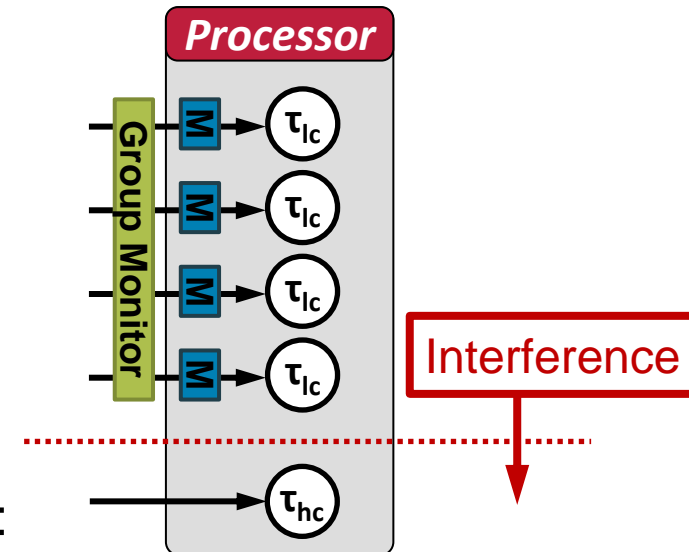
$$I_{\text{ind.}}(\Delta t) = \sum_j \bar{\alpha}_j(\Delta t) * C_j$$

- **Interference** permitted by **group monitors**:

$$I_{\text{group}}(\Delta t) = \alpha(\Delta t)$$

- Metric: **mean relative interference**

$$\text{mean}_{\Delta t} \left( \frac{I_{\text{group}}(\Delta t)}{I_{\text{ind.}}(\Delta t)} \right)$$



# Evaluation of Correlated Sporadic Activations

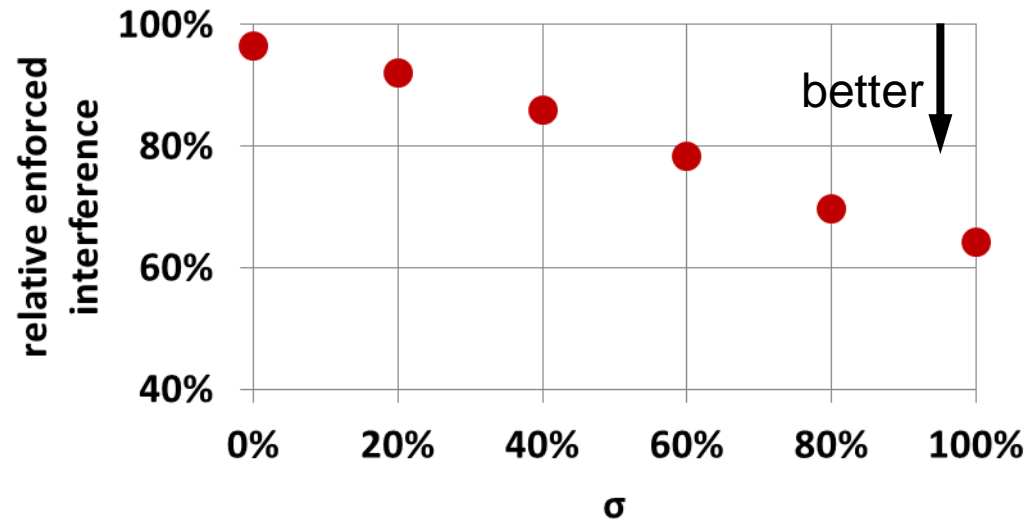
Testcase Generation:

- 4 sporadic tasks
- Tasks **activated at minimum inter-arrival rate**
- Additionally **minimum distance** between **activations in group**

$$d_{min} = \sigma * \hat{C}_{max} \quad \text{with } \mathbf{correlation\ parameter} \ \sigma \in [0,1]$$

- $\sigma = 0 \rightarrow$  no correlation (critical instant possible)
- $\sigma > 0 \rightarrow$  no two activations at the same time

# Evaluation of Correlated Sporadic Activations



- **Without correlation** ( $\sigma = 0$ ) **enforced interference** of individual and group monitoring is **identical**
- **With correlation** ( $\sigma > 0$ ) **enforced interference** through group monitoring **significantly lower**

# Conclusion

- **Current monitoring** schemes enforce interference/activation pattern **per task** rather than per criticality level
- This **prevents slack reclamation** per class and over-isolates

We have presented

- **Monitoring groups** of tasks according to **workload-arrival functions**
- **Constant overhead** monitoring
- Allows to **reclaim slack within** a **criticality group**
- Allows to **encode** and **enforce** the effects of **correlations** among sporadic task activations

**Thank you for your attention.**